



JOAQUIN CONCHA

Web dev | Game Dev & Artist at Kay Pacha

Lima, Peru | [linkedin.com/in/joaquin-byebye](https://www.linkedin.com/in/joaquin-byebye) | joaquin.byebye@gmail.com

Artist, game designer & web developer working in the computer software industry, creating interactive experiences. Strong at arts and design. Always gives everything to learn and keep growing.

WORK EXPERIENCE

MAKING SENSE

UX Developer | Jan 2022 - Current

KAY PACHA STUDIO

Game Designer & Developer | Artist | Jan 2018 - Current

CUIK HOTELS

Software Engineer | Jul 2020 - Mar 2021

HERMANOS MAGIA

Technical artist | Sep 2016 - Jul 2020

RIQRA

Frontend Developer | Jul 2019 - Mar 2020

EDUCATION

TECSUP

Full stack development, Web | Feb 2019 - Sep 2019

INSTITUTO TOULOUSE LAUTREC

Game and Interactive Media Design | Mar 2015 - Dec 2017

LANGUAGES

English
Professional working
proficiency

Spanish
Native or bilingual
proficiency

SKILLS

Web Development
Javascript
React.js & React Native
Next.js
Storybook
Styled Components & CSS
MaterialUI
User Experience (UX)
Git
Github
GraphQL
Responsive Web Design

Game Development
Game Design
Animation 2D
Unity
Level Design
Narrative
C#

Art
Animation 2D
Concept Art
Adobe Photoshop
Digital Art

HONORS & AWARDS

First Prize MHGJ

 Inner Room

Jun 2022

DeepWell DTx | Global
Game Jam


Best Audio MHGJ

 Inner Room

Jun 2022

DeepWell DTx | Global
Game Jam

Grand Jury CHGJ

 Purunmachu

Dec 2021

StateDept's Cultural
Heritage Center USA |
Global Game Jam


Best Audio CHGJ

 Purunmachu

Dec 2021

StateDept's Cultural
Heritage Center USA |
Global Game Jam

Best Game

 Dimitree Challenge

Dec 2021

Hackaentel Gaming 2021 |
Entel Peru

Internationalization of
Peruvian culture to the
world

 Arrog

Nov 2021

Perú Service Summit |
Ministry of Foreign
Trade and Tourism

Excellence in
Experimental Game

 Arrog

Sep 2021

Busan Indie Connect


Excellence in audio

 Arrog

Sep 2021

Busan Indie Connect

Audience award

 Arrog

Jul 2021

Independent Games
Festival

Finalist Best Art

 Arrog

Jul 2021

Independent Games
Festival

Best Diversity Game

 Arrog

Apr 2021

BIG Festival

Jury's Selection

 Arrog

Sep 2020

Japan Media Arts
Festival 23th

Best Art

 Arrog

Mar 2020

Valencia Indie Summit


Most Innovate Game

 Arrog

Dec 2019

F&S Game Festival Bilbao

2nd place '1er Concurso
Nacional de Videojuegos
Perú'

 Age of Swords

Oct 2016

Concurso Nacional de
Videojuegos

SITES

WEBSITE

byebye.dev

GITHUB

github.com/ByeBye-Sama

ITCH.IO

bybyesama.itch.io

GLOBAL GAME JAM

globalgamejam.org/users/joaquin-concha

INSTAGRAM

instagram.com/byebye.sama

KAY PACHA WEBSITE

kaypachastudio.com

KAY PACHA GITHUB

github.com/kaypacha